

Lightning Talks



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Tail call optimisation in C++

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sumall

```
long sumall( long n )
{
    return sumall_impl( 0, n );
}
```

sumall_impl

```
long sumall_impl( long acc, long i )
{
    if( i == 0 ) {
        return acc; }
    } else {
        return sumall_impl(
            acc + i, i - 1 );
    }
}
```

Results for sumall 6

```
$ ./tail_call 6
sumall_impl
    sumall_impl
        sumall_impl
            sumall_impl
                sumall_impl
                    sumall_impl
                        sumall_impl
                            sumall_impl
```

Results for sumall 300

```
$ ./tail_call 300
sumall_impl
    sumall_impl
        sumall_impl
            sumall_impl
                sumall_impl
                    sumall_impl
<snip>
Segmentation fault
```

You can't do tail call optimisation in C++

- This would work in Scheme, D, others.
- You can't do it in C++.
 - Unless you write your own compiler
- ... or you **generate** C++

What would you generate?

tail_call

```
long tail_call( Ans_ptr call )
{
    while( call->tail_call_.get() )
    {
        call = (*call->tail_call_)();
    }
    return *( call->ret_val_ );
}
```

sumall_tc

```
long sumall_tc( long n )
{
    return tail_call(
        Ans_ptr( new TailCallOrAnswer(
            Tc_ptr( new FunctionTailCall(
                sumall_impl_tc, 0, n ) )
        ) ) );
}
```

```
Ans_ptr sumall_impl_tc( long acc, long i )
{
    if( i == 0 ) {
        return Ans_ptr(
            new TailCall0rAnswer( long_ptr(
                new long( acc ) ) ) );
    } else {
        return Ans_ptr(
            new TailCall0rAnswer(
                Tc_ptr( new FunctionTailCall(
                    sumall_impl_tc, acc + i,
                    i - 1 ) ) ) );
    }
}
```

Results for sumall_tc 300

```
$ ulimit -S -s 16
$ ./tail_call 300
sumall_impl_tc
sumall_impl_tc
sumall_impl_tc
<snip>
sumall_impl_tc
sumall_impl_tc
sumall_impl_tc
45150
```

Code

```
#include <cassert>
#include <iostream>
#include <string>
#include <vector>

struct TailCallAnswer;
typedef std::auto_ptr<TailCallAnswer> Ans_ptr;

void print_indent( int indent, const std::string &fn_name )
{
    for( int in = 0; in < indent; ++in )
    {
        std::cout << " ";
    }
    std::cout << fn_name << std::endl;
}

struct FunctionFailCall
{
    Ans_ptr (*f)(...); long long, int );
    long arg1;
    long arg2;
    int indent;
};

FunctionFailCall
Ans_ptr FunctionFailCall( long long, int );
{
    long arg1;
    long arg2;
    int indent;
    int i;
    for( i = 0; i < indent; ++i )
    {
        std::cout << " ";
    }
    std::cout << "fn" << std::endl;
}

FunctionFailCall const FunctionFailCall( other )
{
    Ans_ptr (*f)(...);
    arg1 other.arg1;
    arg2 other.arg2;
    indent other.indent;
    i other.i;
    for( i = 0; i < indent; ++i )
    {
        std::cout << " ";
    }
    std::cout << "fn" << std::endl;
}

Ans_ptr operator()
{
    print_indent( indent, "summl_(impl)" );
    return f( arg1, arg2, indent );
}
};

typedef std::auto_ptr<FunctionFailCall> Fc_ptr;
typedef std::auto_ptr<long> long_ptr;
struct TailCallAnswer
{
    Tc_ptr tail_call;
    long_ptr ret_val;
    tail_call( Tc_ptr tail_call )
    {
        tail_call( tail_call );
        tail_call( tail_call );
        tail_call( tail_call );
    }
    TailCallAnswer( long_ptr ret_val )
    {
        tail_call( NULL );
        ret_val( NULL );
    }
    TailCallAnswer( const TailCallAnswer& other )
    {
        tail_call( new FunctionFailCall( other.tail_call ) );
        ret_val( new long( *other.ret_val ) );
    }
};

Ans_ptr summl_(impl)( long acc, long i, int indent )
{
    if( i == 0 )
    {
        return Ans_ptr();
    }
    else
    {
        return TailCallAnswer( long_ptr( new long( acc ) ) );
    }
}

long tail_call( Ans_ptr call )
{
    auto_ptr<tail_call> ret( call );
    i( *call->tail_call );
    i( *call->tail_call );
    return *call->tail_call;
}

long summl_(impl) long n )
{
    return tail_call( Ans_ptr(
        Tc_ptr( new FunctionFailCall( summl_(impl), 1, n, 0 ) ) ) );
}

long summl_(impl) long acc, long i, int indent )
{
    print_indent( indent, "summl_(impl)" );
    if( i == 0 )
    {
        return acc;
    }
    else
    {
        return summl_(impl) acc + i, i - 1, indent + 1;
    }
}

long summl_(impl) long i )
{
    return summl_(impl) 1, n, 0;
}

int main()
{
    std::cout << summl_(impl) 300 << std::endl;
    std::cout << summl_(impl) 300 << std::endl;
}
```